

Barry University- Intramural Co-Rec Softball Rules

Co-Rec softball, as well as all intramural sports will follow the rules and regulations as stated in the intramural handbook. References to eligibility, registration requirements, and protest procedures are included as well as disciplinary actions. Below are the rules that are specific to the sport of *Co-Rec Softball*.

Official ASA Rules for Softball will be observed with following modifications:

1) Equipment

- a) No metal spikes. Must play with athletic shoes or rubber cleats.
- b) Bases, a game ball, score sheets will be provided per game.
- c) Limited equipment (gloves, bats) will be available at the field.

2) Player Substitution

- a) There must be 2 female players on the field at all times (exception 2d).
- b) A team may start a game with nine (9) players. A tenth player may be entered into the bottom of the line-up at any time in the game.
- c) Player may not re-enter the game once taken out (exception e)
- d) If an injury occurs to a female player, the team may play with one women and one less male player (a two player subtraction).
- e) If a female player is injured, a female who was removed may substitute for her.
- f) To continue a game, a team may field only eight (8) players, but never less.

3) Game

- a) Games will be forfeited at game time or at the discretion of the umpire.
- b) Games will last seven (7) innings, only one extra inning allowed in tie situations because of time constraints during the regular season. 1 hour time limit.
- c) Discussions about certain game situations are restricted to the team captains only.
- d) Appeals having to do with an umpire's call may be made verbally by any member of the team at the conclusion of the play.
- e) Call 899-3063 for weather inquiries one hour before game time.
- f) Games must reach 4.5 innings to be official if the home team is winning. Five full innings otherwise.
- g) A 12-run rule is in effect after five full innings of play.

4) Pitching

- a) All players will begin with a one ball and one strike (1-1) count.
- b) All players are allowed one foul ball. The second foul will result in an out.
- c) Arcs must be between 6 and 10 feet. Pitcher must pitch from the mound.

5) Batting

- a) Teams may enter as many into the line-up as desired. Batting order can't change.

6) Base-Running

- a) A player cannot leave the base until a pitched ball crosses the plate.
- b) A hit ball that goes under the fence or becomes unplayable will be ruled a ground rule double. Baserunners will be awarded an extra base on overthrows.
- c) At no time will a base runner intentionally collide with a fielder who is in possession of the ball. It is the runner's responsibility to either slide or avoid a tag without leaving the base line. A violation will result an ejection.
- d) A fielder is not allowed to impede the path of a base runner if not in possession of the ball. The intended base will be awarded to the runner if a violation occurs.
- e) Designated runners must be announced before the game begins, or a player becomes injured. The last out will run. Only two runners allowed per team.

7) Fielding

- a) Infielders may not approach the batter beyond the base lines, and the outfielders may not approach past the 30-foot line from the bases until the ball is hit. If an infielder does so, the umpire may stop play and warn the defense, or issue a base on balls to the batter.
- b) Interference may be called at the umpire's discretion.

