

CAMPUS RECREATION & WELLNESS

TABLE TENNIS

Single Rules

1. Opponents will conduct a coin flip, the winner may choose either end of the table or the right to serve or receive first. If they choose an end, the other player has the choice of serving or receiving first. Each match shall consist of the best two out of three games with the winning player reaching 11 points first or being ahead by two after the score reaches 10 all in each game.
2. The server changes from one player to the other every time five points are scored, except when the score becomes tied 10-10. At this time, the serve changes and continues to change after each point until one player scores two consecutive points, thus winning the game. 3. The serve must be made from behind the end line. The server puts the ball into play by tossing it into the air from the palm of one hand and striking it with the paddle (held in the other hand) so that it hits his/her own court. The ball must go over the net and hit the receiver's court. The receiver must return the ball over the net so that it hits the server's court. Play continues until one player fails to make a legal return. The opponent then scores a point.

Doubles Rules

1. Each match shall consist of the best two out of three games with the winning pair reaching 11 points first or being ahead by two after the score reaches 10 all in each game.
2. The pair winning a coin flip may choose either end of the table or the right to serve or receive first. If they choose an end, the other pair has the choice of serving or receiving first.
3. The pair having the right to serve the first five serves in any game shall decide which partner shall do so. The opposing pair shall then decide which shall be the first receiver.
4. Each server shall serve for two points as in singles. At the end of each two points, the one who was receiving becomes the server, and the partner of the previous server becomes the receiver. This sequence shall continue until the end of the game or the score of 10 all. At 10 all, the sequence of serving and receiving shall continue uninterrupted except that each player shall serve only one point in turn and the serve will alternate after each point in turn and the serve will alternate after each point until a pair is ahead by two points.
5. The server shall first make a good service, the receiver shall then make a good return, and the partner of the server shall then make a good return. The partner of the receiver shall then make a good return, the server shall then make a good return and thereafter each player alternately in that sequence shall make a good return.
6. After each game the pairs shall change ends. The pair serving first in the previous game shall become the first receivers in the next game and vice versa. Rule #3 (above) shall then be in effect.
7. Rules not covered above shall be in accordance with the Laws of the International Table Tennis Federation as interpreted by the United States Table Tennis Association.